

Driver Requirements

1. Closed Face helmet is required. SA2020 or SA2025 rating is required. Helmet must be less than 5 years old based on Date of Manufacture. Helmet must be in good condition and show no signs of damage. Chin strap must be present and always fastened when wearing. Open face helmets are NOT allowed. M helmets are NOT allowed. DOT helmets are NOT allowed.
 - a. Annual Helmet Approval stickers are provided at the first inspection of the season. The approval will be for the entire season unless the helmet becomes damaged. If signs of damage are seen on the helmet or the sticker is missing, the helmet will be re-inspected. Helmets can be re-inspected at any time during tech or an event to ensure compliance.
 - b. Helmet Exceptions by Region
 - i. **Exception** – New Jersey – None.
 - ii. **Exception** – Club Loose II – Open face is allowed.
 - iii. **Exception** – Club Loose Ireland - Open face is allowed.
2. All drivers are required to wear long pants, closed toe shoes and sleeved shirts. Long sleeve shirts are not required.
3. Driver must be 17 or older and possess a valid driver's license. If under 18, parent or legal guardian must be present and sign waiver.
4. Driver's meetings are mandatory. If you do not attend the driver's meeting, you will not be allowed on track.
5. All cars must be teched and approved prior to going on track.
6. Common sense is required.
7. No whining.

On Track and Pit Guidelines

8. All drivers are required to have their own tire pressure gauge and are required to check tire pressures before going out on track.
9. When on track, driver must remain in vehicle at all times. The only exception is in the event of a fire. Driver must keep all body parts inside the vehicle when drifting.
10. Passenger rules are different for each Club Loose Location. Any passenger must meet the same helmet and attire requirements as the driver. Passenger behavior is the responsibility of the driver. Passengers must keep all body parts inside the vehicle at all times.
 - a. **New Jersey – Passengers are allowed with Approved A Group drivers after signing the waiver with the purchase of a passenger wristband. Media is allowed in A and B Group cars. Any car taking a passenger must have a passenger seat and harness setup that meets the requirements in this rulebook. Passenger is required to have a currently approved helmet. Driver will lose seat time if they bring a passenger down but are NOT approved for passengers or their car does not have correct seating. All passengers must be 18 or older.**
 - b. Club Loose II – Passengers are allowed at Midvale with the purchase of a wristband. Passengers are allowed at Pitt Race. Passengers must adhere to all Club Loose rules for drivers. All passengers must be 18 or must have a parent or legal guardian present to sign waiver.
 - c. Club Loose Ireland – Passengers are allowed with Group A drivers with the purchase of a wristband. Passengers must adhere to all Club Loose rules for drivers. All passengers must be 18 or must have a parent or legal guardian present to sign waiver.

11. Driver must pay very close attention to all flaggers and course workers. If any of their instructions are ignored, the driver will be, at a minimum, kicked off track for the session. If the offense is repeated or unsafe, the driver will be ejected from the event.
 - a. Yellow Flag – used at all times, this means slow down and stop drifting immediately. Once the issue is cleared and the flag is down, you can begin drifting again. If the issue requires the track to go cold, you will need to slowly drive around and go back to grid.
 - b. Red Flag – used only during hotlapping, this means to stop drifting and come to a complete stop in a quick and safe manner. While a Red Flag is raised, stay in your car and do not move.
 - c. Black Flag – used only during hotlapping, this means get off the track. It could be because you did something wrong or there looks to be something wrong with your car. You must exit the track and go back to your pit. You are not allowed back on track until an official speaks with you about the issue.
 - d. Pizza Flag – used only during hotlapping, this means that the session is over, stop drifting and exit the track.
 - e. Incident on track but no flag – Driver must use common sense to assess situation. During solo runs, if a car spins, gets stuck or has a mechanical issue in front of you, you must stop drifting and drive around the car. Drifting around a stopped car is unsafe and prohibited. This also applies to other sets of cars during tandem runs. Meaning if the group in front of you has an issue on track, you are to stop drifting and slowly pass the car(s).
12. Pit area must be kept clean of all trash at end of event. All used tires must be taken with you at the end of the event.
13. If you spill any automotive fluids, you must clean it up immediately. Notify the Club Loose Staff of any spills. Most of the tracks that we operate at have facilities for the disposal of automotive fluid. DO NOT dispose of any motor oil, antifreeze, and gear oil in the trash cans.
14. All media must be registered, attend media meeting, and wear a high-vis vest while shooting.
15. **Any vehicle that sustains damage from an incident or accident on track that requires it to be towed off is required to be inspected after it is repaired but prior to going back out on track.**
16. Failure to follow Club Loose rules or any instruction from racetrack staff will result in immediate ejection from the event and, depending on severity of offence, cause you to be banned from all future Club Loose events at all tracks.

Driver Groups Explained

This section explains each Driver Group that we have at all Club Loose events. Drivers are broken into A, B and C group based on experience. Driving in the right group gives you and all the other drivers in the group the best experience on track. Trying to drive in a group that you are not ready for is dangerous and will not happen.

A Group is for the dudes that have all the required safety equipment, meaning firesuit, shoes, gloves, appropriate roll cage, etc. These are the guys that have no issues making it around the track and are working on getting closer to other cars and running a better, faster line. Just because you have a roll cage does not put you in A group.

B Group dudes are the ones who are making it through the course without issues, i.e. not spinning, not understeering. They are running a good line, maybe not the best line but they are learning. They are starting to go faster and try new things. They may or may not have the right safety equipment to tandem but their skill set is not up to the level just yet.

C group dudes are the new guys, the guys still learning their cars, learning the track, etc. This is where everyone starts. There's nothing wrong with being in C group, we were all there. These are the guys working to link the course and start understanding what the right line is. They are figuring out what they need to do in the car to make it work. All drivers new to drifting or Club Loose start in C group.

Club Loose Ireland Special Note - Any driver who has not held a competition license or is unsure of which groups they drive in must contact Club Loose before registering for an event. International drivers please contact us also to confirm your group. We are well aware of the high standard of drifting here in Ireland and that many semi pro competitors are in fact pro level drivers; we will work with all drivers on event days to move you to the group that will benefit you the most.

Vehicle Requirements

General Safety

1. General vehicle Inspection may include inspection of brakes, suspension, engine, drivetrain and chassis for proper operation, condition and potential issues.
2. Everything loose in car must be removed, includes trash, tools, parts and anything else that might be floating around in your car. Dispose of all trash in track provided garbage cans.
3. Fire Extinguishers are required for all cars. Minimum 2lb of extinguishing agent required (this does not mean overall weight of the entire extinguisher). Extinguisher must have gauge and gauge will be checked before each event.
 - a. Must be securely mounted using a metal bracket within reach of driver while seated with harness on. Fire extinguisher should not be mounted on the driver's side floor.
4. **All airbags must be disabled so they do not go off for any reason on track.**

Engine/Drivetrain

1. No fluids can be leaking or dripping from the car. If signs of a fluid leak are present, evidence must be shown that leak no longer exists.
2. Heat shield required around the brake and clutch master cylinders for any cars with the exhaust side of the engine on the same side as the driver. OE heat shield is acceptable. Bent up license plates or other painted/coated surfaces are not acceptable.
3. Coolant overflow required on all cars. Oil overflow required on cars which have removed or modified OE oil recovery system.
4. Gas cap must be present and completely sealed. Firewall required for all fuel system components inside the driver's compartment. Stainless steel braided lines can pass through driver's compartment, but all fittings and unions must be behind firewall or similarly shielded.
5. All fluid hoses must be the proper hose to use for the install application and purpose. Hose must have correct material and construction. Rubber hose should show no sign of wear or weak spots. All fuel hoses must use fuel line clamps, worm gear clamps are not allowed on fuel lines.
 - a. Fuel Injected vehicles require hose that is rated and marked SAE J30R9.
6. Any coolant or oil lines passing through car must be protected from contact by the driver or passenger. All unions and connections must be leak free and shielded from spraying the driver or passenger in the event of a leak. A firewall around all lines and connections is recommended.
7. Exhaust must be present and exit outside of the body or past the rear axle of the car. 95dB MAX.
8. Firewall between engine and passenger compartment must be completely sealed.

Lighting and Electrical

1. Battery must be securely tied down with plastic or metal strap and proper hardware. Battery tie down must be in good condition, no rubber tie downs, bungee cord, zip ties, etc. The positive terminal of the battery must be insulated.
2. If battery is located in driver's compartment, battery must be sealed and non-venting. Non-sealed batteries are allowed in driver's compartment if in a fully sealed box, properly mounted and vented outside the car.
3. Brake lights must be operational. At least 2 brake lights must come on when using brake pedal.
4. Hazard lights at front and rear must be operational. Hazard switch must be located in cabin and within reach of driver while strapped into seat.

5. OE key must completely shut off car immediately. If OE key assembly is not used, a kill switch must be used to immediately shut off car. It needs to be easily accessible from outside of the car and the location needs to be clearly marked.
6. All wiring should be protected, insulated and properly mounted.

Suspension

1. Ball joints and suspension bushings must be in good condition and have no excessive play or clunking.
2. Wheel bearings must have zero play.
3. Steering must be smooth in operation and exhibit no binding.
4. All lug nuts must be present and properly torqued and have proper thread engagement. If using bolt on spacers, all lugs nuts attaching the spacer to the hub must be present.
5. Black wheels are expressly forbidden at all Club Loose events under penalty of public humiliation for having no taste, includes flat black, matte black, gloss black and "Time Attack" style.

Body and Glass

1. Body panels are required. Body panels include fenders, hood, and hatch/trunk. Due to the nature of drifting, bumpers and side skirts are not required at all times. Although, they are highly recommended.
2. Tow hooks/straps are required front and rear. Factory tow hooks are acceptable as long as the driver accepts that their car may be damaged when being towed. Tow hooks/straps should be easily found and painted a highly visible color and/or their location marked. Soft tow straps are recommended.
3. Hood and trunk must be securely latched either using the OE latch or aftermarket pins or latches.
4. Windshield must be free of cracks. The only exception are small cracks around the edges of the window. No cracks can extend past 2" from the edge of the windshield. And no cracks can be longer than 4". Chips in the other spots from a small rock or something can be no bigger than a quarter, roughly 1". If you put a quarter over it and you can see any chip or crack, it fails.
5. Windshield, rear window and fixed side windows must be present. Door windows must be operational if installed. Lexan or similar shatter resistant polycarbonate can be used. Windshield needs to be 1/4" thick. Windshield must have center supports and must be bolted or riveted through the window frame. Spacing is a maximum of 12" and there must be at least 4 fasteners on each side. Side and rear windows need to be 1/8" thick.
6. Car should not look like a bag of dicks.
 - a. Missile Car Exemption – Missile cars are allowed latitude regarding the appearance rules stated above. A car is only a missile car if the driver has another drift car that is sweet. Calling your car a missile car without this means you are cheap and have no taste.

Roll Cage

1. Aftermarket 4-point roll bar, at a minimum, is required for all convertibles for road course events.
 - a. For parking lot events, if no roll bar is present, roof must be up and properly fastened.
 - b. Factory crash protection is not sufficient for road course events.**
 - c. General guidelines are a main hoop made of one continuous piece of tubing with a diagonal brace, harness bar and rear support bars.**
2. 6-point roll cage with harness bar and door bars required for Group A.
3. Roll cage must have X or NASCAR bars on both front doors.

4. Must have diagonal in the plane of the main hoop extending from above driver's head to passenger floor and harness bar must extend the full length of the main hoop and be positioned for proper harness mounting.
5. Rear mounting bars must tie in at the rear shock tower area. This includes the towers themselves and the immediately adjacent floor if structural, all cage attachment points must be plated.
6. Front cage design can be halo or a-pillar bars. Roof bar is required if using a-pillar bars.
7. Dash bar is recommended but not required.
8. Gussets with dimples are recommended because they look awesome.
9. Based plates are required where all tubes meet the chassis and must be welded on all edges.
10. All tube joints must be fully welded all the way around the tube.
11. Minimum tubing specification for all cars is 1.5"x0.095 DOM SAE 1018.
12. Cage must comply with current FormulaD or SCCA or NASA specification.
 - a. **Cage must meet or exceed all design and construction requirements of the selected rulebook. Exceptions from different sanctioning bodies listed cannot be combined without full compliance to the selected standard.**
13. For bolt-in cages, OE crash structure cannot be removed or modified. Tubing size and design of cage must meet or exceed the requirements of a weld in cage.
14. Roll bar padding is required wherever the driver or passenger may come in contact with the roll cage, i.e. halo, door bars, lower a-pillar bar. Roll bar padding can be any type of foam padding designed to be used for this purpose. No pool noodles, home depot pipe insulation, etc. SFI rated padding is recommended but not required.
15. Any questions or clarifications on cages should be discussed with Club Loose prior to installation of a roll cage. Please contact using the emails below.

Harnesses and Seats

1. Harnesses must be properly mounted and not expired. Harnesses must be FIA or SFI rated and within the date range specified on the belts. Harnesses expiration is generally 2 years after date of manufacture. Expired harness are not allowed.
2. Harnesses must be mounted using correct hardware. If using eye bolts and bolting through the floor, must use fender washers on both sides to spread the load. Harness shoulder straps must be mounted to a roll cage or separate harness bar and should not be outside of 20* of horizontal. The seat cannot be used as a guide for the harness. Harness mounting points must be attached to the chassis or roll cage/harness bar, not to the seat or seat rails.
3. If car does not have a roll cage, a harness bar can be used to mount the shoulder belts when using a 4, 5 or 6-point harness. Must meet mounting requirements listed in item 2.
4. 4, 5 or 6-point harness required for car with a roll cage installed. 5-point belt recommended.
5. If harnesses are not properly installed and in compliance with FIA or SFI specifications, you will not be allowed to drive until this rule can be met.
6. Please refer to manufacture specs for proper installation and maintenance procedures.
7. If stock seats or non-FIA approved reclinable bucket seats are used, stock seat belt must be used. Aftermarket harnesses are not allowed to be used with these seats.
8. If race seats are intended to be used with stock seat belt, the lap belt part of the seat belt must pass through the holes in the side of the race seat.
9. Acceptable seat and harness configurations:
 - a. Stock seat, stock seat belt, no cage
 - b. Reclinable seat that is NOT FIA approved, stock seat belt, no cage

- c. Fixed back race seat (FIA approval not required), stock seat belt, no cage
 - d. Fixed back race seat (FIA approval not required), 4-, 5- or 6-point harness, harness bar
 - e. Fixed back race seat (FIA approval not required), 4-, 5- or 6-point harness, roll cage
10. Passenger seat must also meet configurations above to be approved to take any passengers.
11. Containment/head restraint seats and HANS Device
- a. Containment/head restraint seats OR HANS Device are required for A group cars. One or the other is required. Both are recommended.
 - b. Passenger seat must have same equipment to be approved to take any passengers.

B Group Additional Requirements

1. These requirements are in addition to the other Vehicle Requirements listed above.
2. Car must have coilovers or similarly designed suspension setup. Lowering springs are not allowed.
3. No VLSD's or factory diffs allowed. Clutch type or welded diff required.
4. All cars must have a working e-brake. Can be OE cable type or aftermarket hydraulic.

A Group Additional Requirements

1. These requirements are in addition to the other Vehicle Requirements listed above.
2. 6-point roll cage with harness bar and door bars required for Group A.
3. Roll cage must meet all rules listed in Roll Cage section above.
4. SFI 3-2A/5 suit recommended. Minimum of SFI 3-2A/1 suit with full Nomex underwear required. Shoes and gloves must be fire resistant.
5. Containment/Head Restraint Seat OR HANS Device Required.

Remember, drifting is fun. These rules and requirements are in place so that we can insure a safe environment for having fun. All Rules must be met in order to participate in the events. Anything found to be unsafe or questionable by tech inspectors will be reviewed and decided upon by staff. If deemed unsafe by the staff, the car will not be allowed to run. The decision will be final. If the infraction is minor and not a safety concern, the driver may be given the chance fix the issue after the event. No exceptions will be made at the event. No refunds for lost track time due to inability to meet these requirements.

Exceptions may be given for certain requirements if the driver discusses their issues with Club Loose prior to the event. Please use the email addresses below and provide as much detail as necessary. We want everyone to drive as much as possible and may grant exception or leniency on certain requirements. Safety will always come first but remember that we are here to help.

If there are any questions or concerns, please contact us prior to the event at the email address listed below.

Club Loose (NJ events and general inquiry): clubloose@gmail.com
Club Loose II (Pittsburgh and Ohio events): clubloose2@gmail.com

Club Loose Tech & Rules Facebook Page: <https://www.facebook.com/clublooserules/>

Love,
Club Loose
www.clubloose.com



Revision History

- Revision A – Initial Release 1/17/12
- Revision B – 2013 Update 2/20/13
- Revision C – 2014 Update 3/13/14
- Revision D – 2015 Update 3/19/15
- Revision E – 2016 Update 4/27/16
- Revision F – 2017 Update 2/8/17
- Revision G – 2019 Updated 3/4/19
- Revision H – 2020 Update – 1/19/20
- Revision I – 2023 Update – 3/14/23
- Revision J – 2026 Updated – 3/20/26

Tech Inspection Quick Check List

All rules listed above must be met, this is a quick checklist for the major items so that you are prepared.

Driver Requirements

- Helmet - SA2020 or SA2025 - less than 5 years old
- Correct Clothing
- Tire pressure gauge

Vehicle - General

- Loose Items Removed
- Fire Extinguisher with metal bracket
- Air bags disabled

Vehicle - Engine/Drivetrain

- No leaks
- Heat Shield
- Overflow tanks
- Correct Fuel line and clamps

Vehicle - Electrical

- Battery tie down
- Brake Lights
- Hazard Lights
- Key shut off

Vehicle - Suspension

- Arms and bushings
- No play in bearings
- Smooth Steering
- Lug Nuts

Vehicle - Body

- Tow hooks
- Hood latch
- Windshield - no cracks

Vehicle - Roll Cage (if applicable)

- Roll bar if convertible
- Roll cage design and welding
- Door Bars
- Padding

Vehicle - Harnesses and Seats

- Harness mounting
- Harness expiration date
- Seat and harness configuration